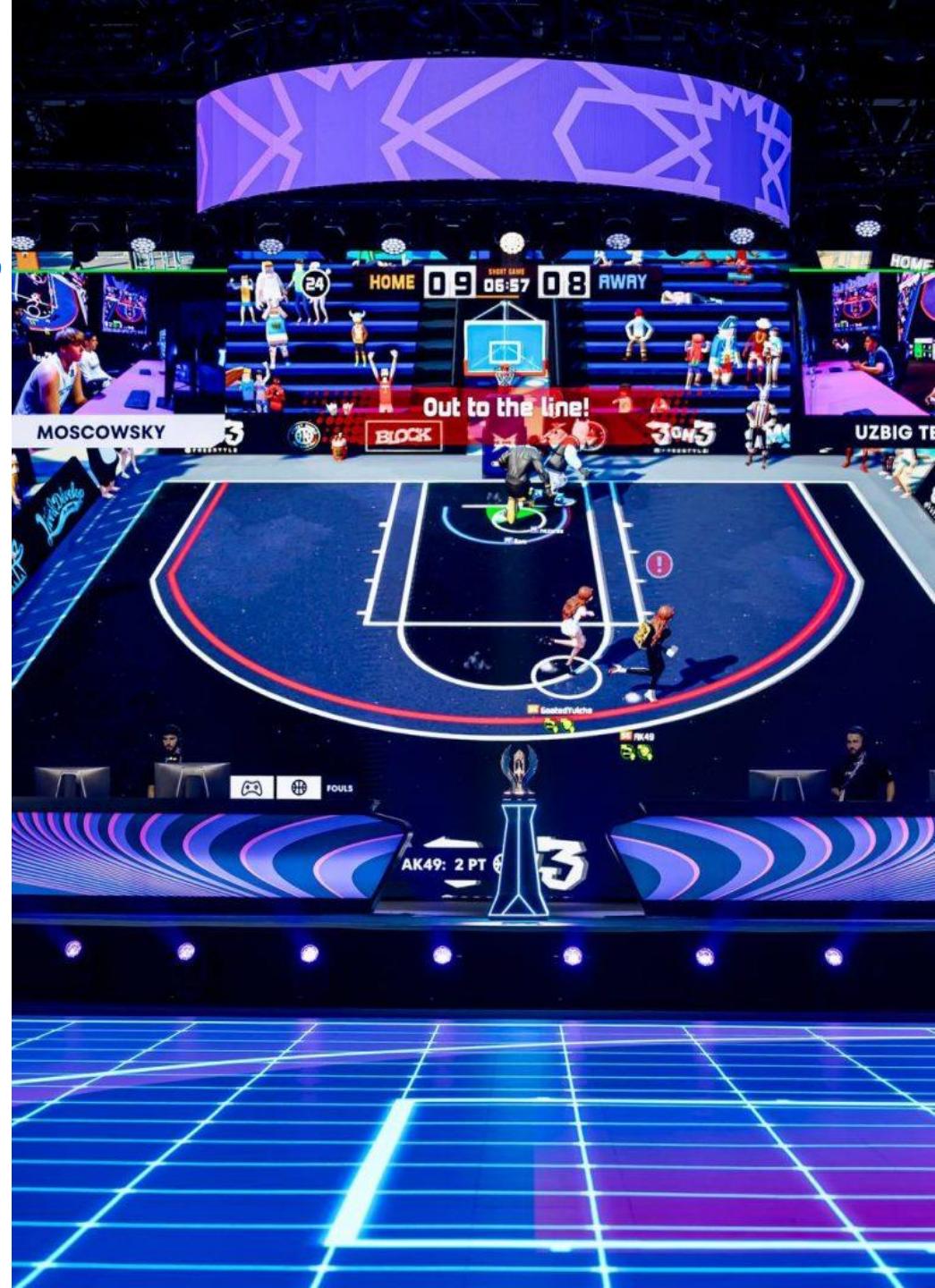


Organizing Phygital Basketball Rivals Season 2025/26

Requirements, Best Practices & Q&A

Presenter:
Aleksandar Isajlović
SERBIAN PHYGITAL FEDERATION
14.01.2026





CONTENT

REQUIREMENTS

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TECHNICAL & VENUE REQUIREMENTS

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BEST PRACTICES

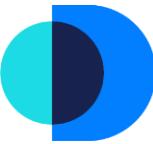
PROVEN ORGANIZER WORKFLOWS

COMMON ISSUES & SOLUTIONS

TIMELINE CHECKLIST

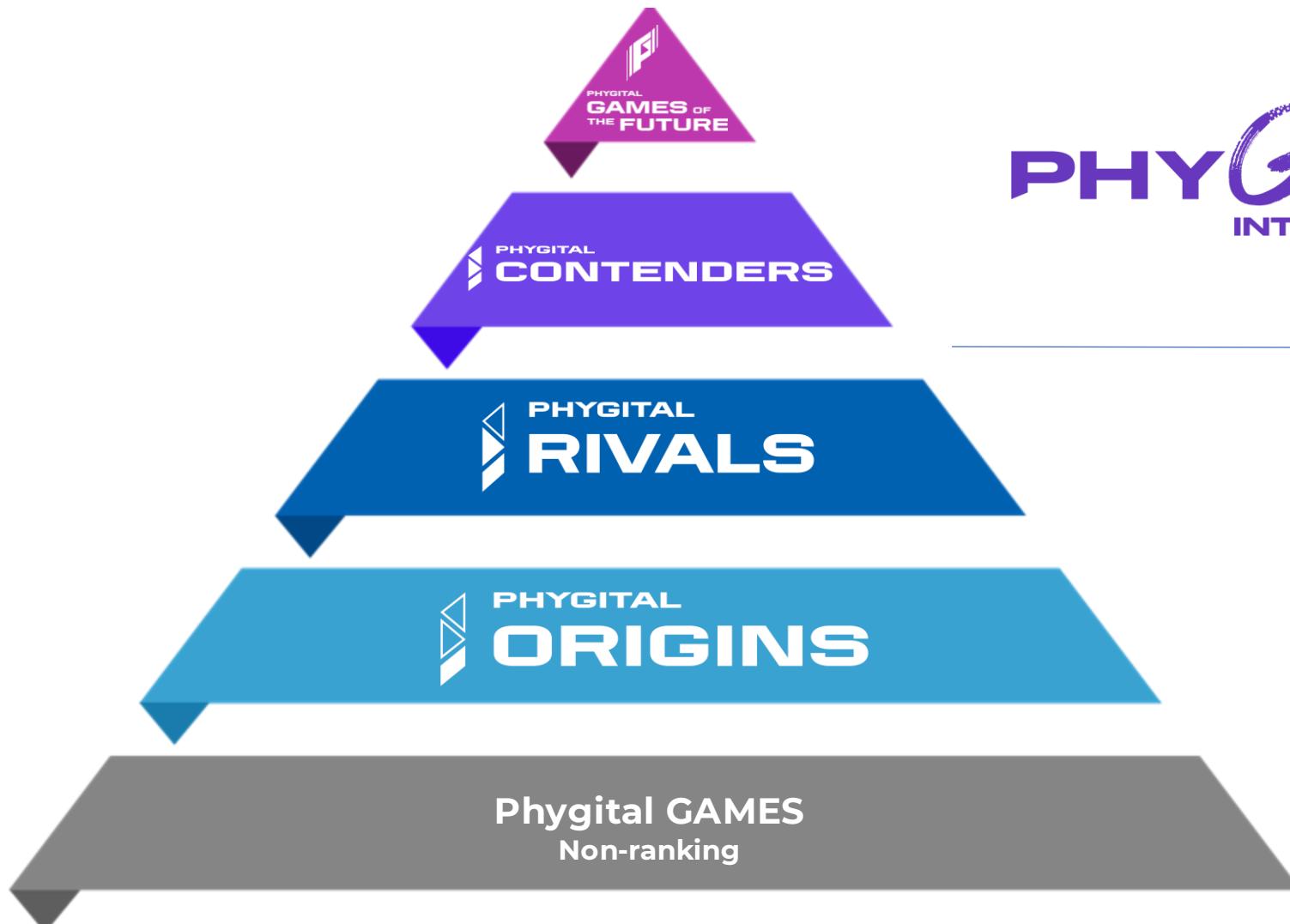
Q&A

OPEN DISCUSSION & CLARIFICATIONS





WPC TOURNAMENTS ECOSYSTEM





STEPS TO APPROVE RANKING TOURNAMENTS

1

Apply for Ranking

- **Submit your tournament application** between **May 1– September 15, 2025** through the “WPC+” platform
- Include key details like dates, location, discipline, and format

2

Approve Technical Rules

- **Send technical rules** to WPC for review and approval
- Approved at least 60 days before tournament start (the deadline is advisory)

3

Create Tournament Page

- **Create your tournament page** on “WPC+” platform
- **Publish the registration link** on your website and social media
- At least 45 days before the tournament (the deadline is advisory)

4

Finalize Team Registration

- **Close team applications**, approve team lists, and draw the tournament calendar
- Complete this no later than 7 days before the tournament (the deadline is advisory)

5

Conduct and Promote

- **Hold the tournament** according to approved technical rules
- **Stream or record** all matches
- **Promote content** and tag the official GOTF account

6

Upload Reports

- **Upload results** to the “WPC+” platform within 3 working days (the deadline is advisory)
(grids, videos, photos and media)

Once verified, your tournament will receive the official ranking



PHYGITAL RIVALS KEY TOURNAMENTS REQUIREMENTS



Qualification pathway

- Obligatory to qualify for Phygital Contenders and GOTF



Application and Timing

- Tournament must be created and managed in “WPC+” platform
- Open registration link must be published on official resources
- Teams from any country may participate
- **Application period: May 1 – Septembar 15, 2025**
- **Tournament dates: August 1 – Mart 15, 2026**



Disciplines

- Only ranking disciplines are allowed



Athlete and Club Rules

- Athletes must be 16+ years old
- An athlete can play for only one Club and only one discipline per season
- Small Countries (<50M): 8 teams min
- Big Countries (50M+): 16 teams min
- Phygital Shooter: 8 or 16 teams for all



Venue Requirements

- Must be a safe and sport-specific facility
- Tournament must be held in the WPC Member's registered country



Post-Tournament Reporting

- Upload tournament documents, match grids, photos and videos to “WPC+” within 3 working days



Tournament Setup

- One tournament per discipline per country per season
- Start with GSL Format (Round Robin for Phygital Shooter), then Single Elimination from play-offs



Branding and Media Requirements

- Full match recording or live stream is mandatory
- Tournament must follow Phygital Rivals branding requirements



WPC
ONLINE PLATFORM





TORNAMENTS FORMAT / STRUCTURE

- **TECHNICAL RULES**
 - VENUE, GAME VERSION, SETTINGS, HARDWARE, COURT, PHYSICAL AND DIGITAL PART RULES AND REGULATIONS
- **FORMAT: GSL (WITHOUT 5TH MATCH)**
 - GROUP STAGE
 - PLAYOFF
 - FINALS
- **MATCH STRUCTURE**
 - DIGITAL + PHYSICAL
 - FINAL RESULTS



TORNAMENTS FORMAT / STRUCTURE

- **SPORTING & REGUATORY ELEMENTS**

- TEAM COMPOSITION
- ELIGIBILITY
- REFEREE AUTHORITY

- **SCORING & VALIDATION**

- DIGITAL SCORE
- PHYSICAL SCORE
- FINAL CONFIRMATION IN WPC+
- SIGNED PROTOCOL



GSL FORMAT

Group Stage				Semi-final	3-rd place	Final
1st stage		2nd stage		3rd stage		
Group A	1	Score	7	Score		
	-	Team 1	0	-	Winner 1	0
	-	Team 2	0	-	Winner 2	0
	2	Score	5	Score	9	Score
	-	Team 3	0	-	Loser 1	0
	-	Team 4	0	-	Loser 2	0
	-	Winner 5	0	-	Winner 7	0
	-	Winner 10	0	-	11	Score
	-	Loser 11	0	-	13	Score
	-	Winner 11	0		14	Score
Group B	3	Score	8	Score	10	Score
	-	Team 5	0	-	Winner 3	0
	-	Team 6	0	-	Winner 4	0
	-	Loser 7	0	-	12	Score
	-	Winner 6	0	-	Winner 8	0
	-	Winner 9	0	-	Loser 12	0
	-	Winner 12	0		14	Score
	-	Winner 11	0		14	Score
Group C	4	Score	6	Score		
	-	Team 7	0	-	Loser 3	0
	-	Team 8	0	-	Loser 4	0
	-	Loser 5	0		14	Score

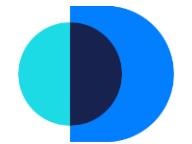


KEY ORGANIZATIONS ROLES

- TOURNAMENT ORGANIZER
- HEAD REFEREE (PHYSICAL)
- PHYSICAL REFEREE
- DIGITAL REFEREE
- TECHNICAL SUPPORT (LIVE STREAM)
- MEDIA & REPORTING RESPONSIBLE

KEY ORGANIZATIONS ROLES





TECHNICAL & VENUE REQUIREMENTS

DIGITAL PART

- CONSOLES / PCS MEETING OFFICIAL SPECIFICATIONS
- STABLE AND RELIABLE INTERNET CONNECTION
- OFFICIAL GAME VERSION AND APPROVED SETTINGS
- CONTROLLERS WITH BACKUP UNITS AVAILABLE

PHYSICAL PART

- OFFICIAL BASKETBALL COURT
- FUNCTIONAL SCOREBOARD
- CERTIFIED BASKETBALL REFEREES
- MEDICAL SUPPORT

TECHNICAL & VENUE REQUIREMENTS EXAMPLE



A wide-angle photograph of an outdoor basketball court. In the foreground, a player in a white shirt and black shorts is dribbling a purple and yellow ball. Another player in a green jersey with the number 93 is positioned nearby. To the left, a man in a yellow shirt and yellow shorts is holding a green object. In the background, there are other players, spectators, and a scoreboard. The court has a green and blue striped surface.

TECHNICAL & VENUE REQUIREMENTS EXAMPLE



PLATFORM & REPORTING (WPC+)

- TOURNAMENT MUST BE CREATED IN WPC+
- CORRECT PHASE SETUP AND SCHEDULING
- MATCH PROTOCOLS GENERATED VIA PLATFORM
- PROTOCOLS MUST BE SIGNED BY:
 - HEAD REFEREE
 - MATCH SECRETARY

UPLOAD REQUIRED MATERIALS:

- OFFICIAL MATCH REPORTS
- BRANDING AND MEDIA ASSETS

PLATFORM & REPORTING (WPC+) EXAMPLE

Nº43 Serbia Phygital Basketball

DOCUMENTS APPLICATION

Approved Accepted

GENERAL

Country * Serbia Season * 2025/26 Disciplines * Phygital Basketball Tournament Level * Rivals

Application Deadline September 30, 2025

TOURNAMENT

Tournament Name * Phygital Rivals : Serbia - Basketball

Start Date * 08/15/2025 End Date * 08/15/2025 Number of Clubs that will be participating * 8

Attention!
The rating tournaments of the 2025/26 season must be held in the period from August 1, 2025, to March 15, 2026.

Person in charge of the tournament First Name * Aleksandar Last Name * Isajlović Phone Number * +0605553753 E-mail * aleksandar@phygital.

Venue Name the city that will be hosting the tournament * Belgrad Name of the Venue * Dunk Shop 3x3 Court Address of the Venue * Bulevar Vudroa Vilsona 14, TC Galerija BW, Belgrade

TECHNICAL RULES

TR Rivals -Basketball Serbia.pdf Updated: 08.07.25 13:48 0.90mb

Download

Completed

Phygital Basketball 2025/26

15.08.2025 - 15.08.2025 Serbia, Belgrad, Bulevar Vudroa Vilsona 14, TC Galerija BW, Belgrade

INFO TEAMS REFEREES SCHEDULE DOCUMENTS REPORTING RANKING SETTINGS

Reporting Accepted

Please note:
You have 30 days to upload the necessary documents.
After clicking Send to Review, the section will be locked for editing.
Please double-check everything before submitting!

Deadline: Sep 15, 2025 22:59
Main Submission: Aug 29, 2025 17:00

Tournament Protocol* →

Match Reports*

Tournament Grid

Teams

Referees

Venue Photo

Videolinks*

Technical Rules

Open Links

Marketing & PR

TOURNAMENT PROTOCOL Save

SIGNED TOURNAMENT PROTOCOL

TOURNAMENT PROTOCOL
The Protocol has been generated. You can see it below.

Sign and scan

b8b58f7e-131a-465b-a764-44d30d0b21...
Updated: 25.08.25 15:55 1.20mb

GENERATED PROTOCOL

The Roster of the Participants
The Winner and Prize-Winners
Competition Results
Final

WPC

COMPETITION REPORT AND SCORE SHEET OF THE PHYGITAL BASKETBALL

Phygital Rivals : Serbia - Basketball
Venue: Dunk Shop 3x3 Court, Belgrad

2025-08-15



PLATFORM & REPORTING (WPC+) EXAMPLE

MATCH REPORT AND SCORE SHEET OF THE PHYGITAL BASKETBALL

Phygital Rivals : Serbia - Basketball

Venue : Bulevar Vudroa Vilsona 14 ,TC Galerija BW ,Belgrade ,Belgrad ,

2025-08-15

Match #14 Start Time	Competition Stage
16:30	Final

Team 1 Entry Form

PartizanPhygital				
Nº	Full name	Nickname	Digital stage 1 - player 1, 2 - player 2	Physical stage S - start
3	Mladen Pavlovic	Djomba		
31	Petar Panic	Pana	2	S
55	Uros Lukovic	Luki	1	S

Team 1 Officials

#	Full name	Position
1	Jovana Cvetkovski	

The team at the Digital stage

Jersey Color at the Digital stage Black

Jersey Color at the Physical stage Black

Team Representative:

/
(signature) (printname)

Team 1 Characters

Player	Character
Uros Lukovic	LeBron James
Petar Panic	Kevin Durant

Team Representative:

/
(signature) (printname)

Team Representative:

/
(signature) (printname)



PLATFORM & REPORTING (WPC+) EXAMPLE

Team 2 Entry Form

Vozdovac				
Nº	Full name	Nickname	Digital stage 1 - player 1, 2 - player 2	Physical stage S - start
1	Uros Ilic	Suki	2	S
93	Dusan Hukic	Huka	1	S

Team 2 Officials

#	Full name	Position
1	Srdjan Antic	

The team at the Digital stage

Jersey Color at the Digital stage White

Jersey Color at the Physical stage Yellow

Team Representative: _____ /
(signature) _____ (printname)

Team 2 Characters

Player	Character
Dusan Hukic	Vince Carter
Uros Ilic	Tracy McGrady

Team Representative:

Team Representative:

/
(signature) _____ (printname)

/
(signature) _____ (printname)

The Brigade of Referees

Position	Full name
Head Referee	Petar Jankovic
Physical stage Referee	Antonije Lukovic
Digital stage Referee	Aleksandar Isajlovic
Secretary	Jovan Vujosevic
Timekeeper	Vladimir Marinkovic

	Signature	Full name
Head Referee		Petar Jankovic
Secretary		Jovan Vujosevic



PLATFORM & REPORTING (WPC+) EXAMPLE

The Match Result

DIGITALSTAGE

Partizan Phygital 16:19 Vozdovac

Performance of Partizan Phygital Athletes

Nº	Athlete	Scored Points
55	Uros Lukovic Luki	4
31	Petar Panic Pana	12

Performance of Vozdovac Athletes

Nº	Athlete	Scored Points
1	Uros Ilic Suki	11
93	Dusan Hukic Huka	8

PHYSICALSTAGE

Partizan Phygital 16:16 Vozdovac

Live Score

PartizanPhygital		Vozdovac		PartizanPhygital		Vozdovac	
55	1	1			22	22	
55	2	2	1		23	23	
	3	3	1		24	24	
31	4	4			25	25	
55	5	5	93		26	26	
55	6	6	1		27	27	
55	7	7	93		28	28	
55	8	8			29	29	
31	9	9	1		30	30	
55	10	10			31	31	
55	11	11	1		32	32	
55	12	12			33	33	
55	13	13	1		34	34	
31	14	14	1		35	35	
31	15	15			36	36	
55	16	16	1		37	37	
	17	17			38	38	
	18	18			39	39	
	19	19			40	40	
	20	20			41	41	
	21	21			42	42	



PLATFORM & REPORTING (WPC+) EXAMPLE

<input type="checkbox"/> Time-out
<input type="checkbox"/> Time-out
TEAM FOULS
Partizan Phygital

<input type="checkbox"/> Time-out
<input type="checkbox"/> Time-out
TEAM FOULS
Vozdovac

A SERIES OF FREE THROWS
Partizan Phygital 0 : 0 Vozdovac

Team	Total
Partizan Phygital	0
Vozdovac	0

Partizan Phygital		Vozdovac	
Athlete	Unsportsmanlike fouls	Athlete	Unsportsmanlike fouls
Mladen Pavlovic Djomba		Uros Ilic Suki	
Petar Panic Pana		Dusan Hukic Huka	
Uros Lukovic Lukic			

Disqualifications

Team	N°	Full Name	Min.	Reason

Injuries

Full Name	Minute of the match	The nature of the injury, causes, diagnosis	What kind of medical aid has been provided

The Final Match Result

Stage / sub-stage	Partizan Phygital	Vozdovac
Digital stage	16	19
Physical stage	16	16
A series of free throws	0	0
RESULT	32	35

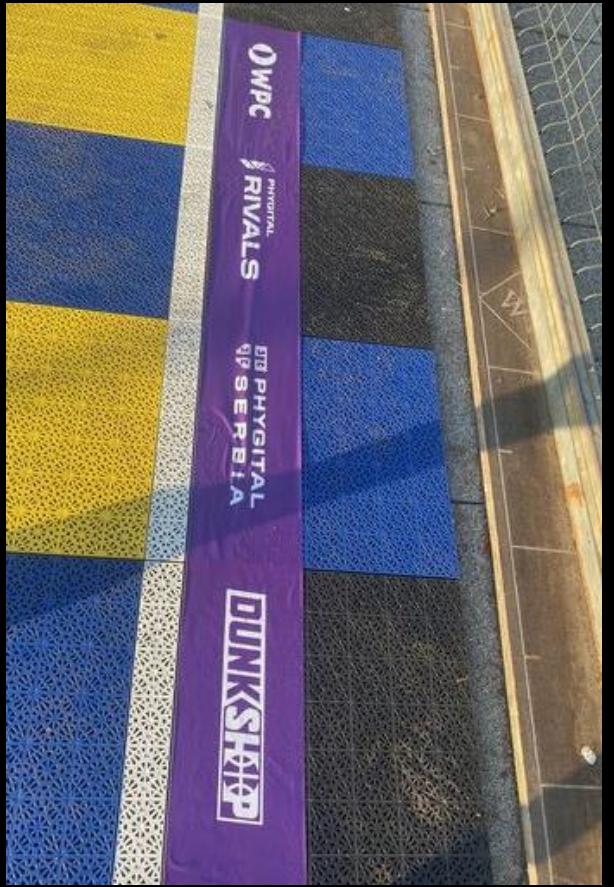
Other Comments: _____

	Signature	Full name
Head Referee		Petar Jankovic
Secretary		Jovan Vujosevic



BRANDING & MEDIA REQUIREMENTS

- STRICT ADHERENCE TO WPC BRANDING GUIDELINES
- CLEAR VISIBILITY OF LOGOS AND BANNERS
- PHOTO AND VIDEO COVERAGE DURING THE EVENT
- POST-EVENT REPORT MUST INCLUDE:
 - EVENT PHOTOS
 - HIGHLIGHT VIDEO
 - MEDIA AND COVERAGE LINKS



BRANDING & MEDIA REQUIREMENTS



BRANDING & MEDIA REQUIREMENTS



BEST PRACTICES

BEST PRACTICES FOR ORGANIZERS

- TEST ALL EQUIPMENT BEFORE EVENT DAY
- RUN A FULL TEST MATCH (DIGITAL + PHYSICAL)
- BRIEF REFEREES AND PLAYERS IN ADVANCE
- PREPARE BACKUP SOLUTIONS FOR ALL CRITICAL SYSTEMS
- COMMUNICATE WITH WPC SUPPORT EARLY AND PROACTIVELY



BEST PRACTICES

COMMON ISSUES & SOLUTIONS

- ADVANCED SCORING NOT AVAILABLE ON WPC+
IMMEDIATELY CONTACT WPC SUPPORT AND DOCUMENT THE ISSUE
- PLATFORM PHASE INCORRECT
DOUBLE-CHECK TOURNAMENT STRUCTURE BEFORE MATCH START
- MISSING GENERATED MATCH PROTOCOLS
USE HANDWRITTEN REPORTS AND UPLOAD LATER
- INTERNET ISSUES
PREPARE MOBILE HOTSPOT OR SECONDARY CONNECTION



BEST PRACTICES

TIMELINE CHECKLIST

- 2–3 WEEKS BEFORE EVENT
CREATE AND CONFIGURE TOURNAMENT IN WPC+
- 1 WEEK BEFORE EVENT
TECHNICAL CHECK AND REFEREE BRIEFING
- EVENT DAY
EXECUTION, MONITORING AND LIVE REPORTING
- 1–3 DAYS AFTER EVENT
UPLOAD ALL REPORTS AND MEDIA MATERIALS



BEST PRACTICES

KEY TAKEAWAYS

- PREPARATION IS CRITICAL FOR SUCCESS
- PLATFORM ACCURACY DIRECTLY IMPACTS VALIDATION
- COMMUNICATION WITH WPC IS ESSENTIAL
- PROPER DOCUMENTATION PROTECTS ORGANIZERS



KEY DOCUMENTS

	 DESCRIPTION	 LINKS TO DOCS
WPC Rulebook	<ul style="list-style-type: none">• Competition and technical rules• Ethics, anti-doping, refereeing standards• Venue and equipment requirements	Rulebook
WPC Ranking System	<ul style="list-style-type: none">• Club and tournament rankings• GOTF qualification rules	Ranking System
WPC Branding Guidelines	<ul style="list-style-type: none">• Logo and branding rules• Event and promotion standards	Branding Guidelines <i>in Member Account on WPC website — login required</i>
“WPC+” platform guideline	<ul style="list-style-type: none">• Tournament setup and registration• Athlete and club account management	YouTube link



KEY CONTACTS

	 ROLE	 E-MAIL
Competition	<ul style="list-style-type: none">• Phygital RIVALS & ORIGINS management• Technical rules & match formats• Rankings and regulations coordination	competition@worldphygital.org
Business Development	<ul style="list-style-type: none">• Phygital GAMES management• WPC member relations support	membership@worldphygital.org
Marketing and Communications	<ul style="list-style-type: none">• Branding and promo activities• Visual materials coordination	marketing@worldphygital.org
WPC+ Online Platform Support	<ul style="list-style-type: none">• “WPC+” platform setup and support• Tournament registration process support	support@rsits.com
WPC Web-site Coordinator	<ul style="list-style-type: none">• Website technical support	admin@worldphygital.org



QUESTION & ANSWERS

- **OPEN QUESTIONS FROM PARTICIPANTS**
 - PRACTICAL SCENARIOS AND CLARIFICATIONS
 - TECHNICAL, ORGANIZATIONAL AND PLATFORM CASES
- **GUIDED DISCUSSION:**
 - HOW DO WE HANDLE TECHNICAL ISSUES?
 - WHO HAS FINAL DECISION AUTHORITY?
 - WHAT IS REQUIRED FOR OFFICIAL VALIDATION?
- **FOR FOLLOW-UP:**
 - WPC SUPPORT CHANNEL
 - OFFICIAL COMMUNICATION CONTACTS

